

# Harmonic Journey

## Movement 2

*♩* = 120

The score is arranged in a standard orchestral layout with the following parts from top to bottom:

- SOUND EFFECTS
- PICCOLO
- FLUTE
- CLARINET 1
- CLARINET 2
- BASS CLARINET
- ALTO SAX 1
- ALTO SAX 2
- TENOR SAX
- BARO SAX
- TRUMPET 1
- TRUMPET 2
- TRUMPET 3
- MELLOPHONE
- TROMBONE 1
- TROMBONE 2
- BARITONE BC
- SOUSAPHONE
- SYNTHESIZER 1 (with harp and *p* dynamic)
- SYNTHESIZER 2
- TIMPANI (with *pp*, *mf*, *p*, *mf*, *f* dynamics)
- GLOCKENSPIEL
- XYLOPHONE/CRISTALES (with *mp* dynamic)
- VIBRAPHONE 1 (with *p*, *mf*, *f* dynamics)
- VIBRAPHONE 2 (with *p*, *mf*, *f* dynamics)
- MARIMBA 1 (with *p*, *mf*, *f* dynamics)
- MARIMBA 2 (with *p*, *mf*, *f* dynamics)
- PERCUSSION 1
- PERCUSSION 2
- SNARE DRUM
- CYMBALS
- QUADS
- BASS DRUMS

1

2

3

4

5

6

7

This page of the musical score, page 19, contains the following instruments and parts:

- SFX
- PKC
- FL
- CL1
- CL2
- BASS CL
- ASAX 1
- ASAX 2
- TSAX
- BSAX
- TPT 1
- TPT 2
- TPT 3
- MELL
- TBN 1
- TBN 2
- BAR BC
- SOUSA
- SYNTH 1
- SYNTH 2
- TIMP
- GLOCK
- XYLO/CRDT
- VIB 1
- VIB 2
- MAR 1
- MAR 2
- PERC 1
- PERC 2
- SN DR
- CYM
- QUAD5
- DRS

The score includes dynamic markings such as *mf*, *f*, *mp*, *p*, and *mf* throughout the piece.

Musical score for page 27, featuring various instruments including SFX, PICC, FL, CL1, CL2, BASS CL, ASAX1, ASAX2, TSAX, BSAX, TPT1, TPT2, TPT3, MELLO, TBN1, TBN2, BAR BC, SOUSA, SYNTH 1, SYNTH 2, TIMP, GLOCK, XYLO/CROT, VIBE 1, VIBE 2, MAR 1, MAR 2, PERC 1, PERC 2, SN DR, CYM, QUADS, and B DRS. The score includes dynamic markings such as *mf*, *p*, *f*, and *ff*, and performance instructions like *synth brass* and *bass pad*. The page number 27 is located in the top left corner, and the tempo marking ♩ = 60 is positioned to the right of the page number.

Musical score for page 45, featuring various instruments including SFX, PICC, FL, CL1, CL2, BASS CL, ASAX1, ASAX2, TSAX, BSAX, TPT1, TPT2, TPT3, MELLO, TBN1, TBN2, BAR BC, SOUSA, SYNTH1, SYNTH2, TIMP, GLOCK, XYLO/CROT, VIBE1, VIBE2, MAR1, MAR2, PERC1, PERC2, SN DR, CYM, and QUADS. The score includes dynamic markings such as *ff* and *mf*, and performance instructions like "end solo" and "chiar".